CHARACTER NAME | Mentalist (CLASS) | LEVEL | AGENT LEVEL

CODENAME | SECOND CLASS | LEVEL | DEPARTMENT

PLAYER | CHAMBER | PSION LEVEL | NATIONALITY

AGE | GENDER | HEIGHT | WEIGHT | EYES | HAIR

SHADOWFORCE ARCHER™

| ABILITY NAME | ABILITY SCORE | ABILITY MODIFIER | TEMP SCORE | TEMP MODIFIER |
|---|---|---|---|---|
| STR STRENGTH | | | | |
| DEX DEXTERITY | | | | |
| CON CONSTITUTION | | | | |
| INT INTELLIGENCE | | | | |
| WIS WISDOM | | | | |
| CHA CHARISMA | | | | |

| | TOTAL | CURRENT | DIE TYPE | |
|---|---|---|---|---|
| VITALITY | | | d8 | |
| WOUNDS | | | | SUBDUAL DAMAGE |

DEFENSE: TOTAL = 10 + CLASS/ARMOR + DEX + SIZE + MISC

INITIATIVE: TOTAL = CLASS + DEX + MISC

| | TOTAL | DIE TYPE | SPENT |
|---|---|---|---|
| ACTION DICE | | | |
| BASE SPEED | | | |

INSPIRATION: TOTAL = WIS MOD + MISC

EDUCATION: TOTAL = INT MOD + MISC

## SAVES

| | TOTAL BONUS | BASE SAVE | ABILITY MODIFIER | MISC MODIFIER |
|---|---|---|---|---|
| FORTITUDE CONSTITUTION | = | + | + | |
| REFLEX DEXTERITY | = | + | + | |
| WILL WISDOM | = | + | + | |

## ATTACKS

| | TOTAL BONUS | BASE ATTACK | ABILITY MODIFIER | MISC MODIFIER |
|---|---|---|---|---|
| UNARMED | = | + | + | |
| MELEE | = | + | + | |
| RANGED | = | + | + | |
| PSIONIC | = | + | + | |

## WEAPON

| ATK BONUS | DAMAGE | ERROR | THREAT |
|---|---|---|---|
| | | | |

| RANGE | WEIGHT | RECOIL | ACCURACY | QUALITIES & MODS |
|---|---|---|---|---|
| | | | | |

| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
|---|---|---|
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |
| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |

## WEAPON

| ATK BONUS | DAMAGE | ERROR | THREAT |
|---|---|---|---|
| | | | |

| RANGE | WEIGHT | RECOIL | ACCURACY | QUALITIES & MODS |
|---|---|---|---|---|
| | | | | |

| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
|---|---|---|
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |
| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |

## WEAPON

| ATK BONUS | DAMAGE | ERROR | THREAT |
|---|---|---|---|
| | | | |

| RANGE | WEIGHT | RECOIL | ACCURACY | QUALITIES & MODS |
|---|---|---|---|---|
| | | | | |

| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
|---|---|---|
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |
| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |

## WEAPON

| ATK BONUS | DAMAGE | ERROR | THREAT |
|---|---|---|---|
| | | | |

| RANGE | WEIGHT | RECOIL | ACCURACY | QUALITIES & MODS |
|---|---|---|---|---|
| | | | | |

| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
|---|---|---|
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |
| AMMO TYPE | SPECIAL PROPERTIES | AMMO COUNT |
| | | ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ |

## ARMOR

| DEF BONUS | DAMAGE REDUCTION | ARMOR CHECK |
|---|---|---|
| | | |

| TYPE | MAX DEX MOD | SPEED | WEIGHT | SPECIAL PROPERTIES |
|---|---|---|---|---|
| | | | | |

## ARMOR

| DEF BONUS | DAMAGE REDUCTION | ARMOR CHECK |
|---|---|---|
| | | |

| TYPE | MAX DEX MOD | SPEED | WEIGHT | SPECIAL PROPERTIES |
|---|---|---|---|---|
| | | | | |

## SKILLS

MAX RANKS

| CLASS SKILL | SKILL NAME | KEY ABILITY | SKILL BONUS | RANKS | ABILITY MODIFIER | MISC MODIFIER | ERROR RANGE | THREAT RANGE |
|---|---|---|---|---|---|---|---|---|
| ☐ | Appraise ▪ | INT | = | + | + | | | |
| ☐ | Balance ▪ | DEX* | = | + | + | | | |
| ☐ | Bluff ▪ | CHA | = | + | + | | | |
| ☐ | Boating ▪ | DEX | = | + | + | | | |
| ☐ | Bureaucracy ▪ | CHA | = | + | + | | | |
| ☐ | Climb ▪ | STR* | = | + | + | | | |
| ☒ | Computers ▪ | INT | = | + | + | | | |
| ☒ | Concentration ▪ | WIS | = | + | + | | | |
| ☒ | Craft _____ | INT | = | + | + | | | |
| ☒ | Cryptography | INT | = | + | + | | | |
| ☐ | Cultures | WIS | = | + | + | | | |
| ☐ | Demolitions | INT | = | + | + | | | |
| ☐ | Diplomacy ▪ | CHA | = | + | + | | | |
| ☐ | Disguise ▪ | CHA | = | + | + | | | |
| ☐ | Driver ▪ | DEX | = | + | + | | | |
| ☒ | Electronics | INT | = | + | + | | | |
| ☐ | Escape Artist ▪ | DEX* | = | + | + | | | |
| ☐ | First Aid ▪ | WIS | = | + | + | | | |
| ☐ | Forgery ▪ | INT | = | + | + | | | |
| ☐ | Gather Information ▪ | CHA | = | + | + | | | |
| ☐ | Handle Animal | CHA | = | + | + | | | |
| ☐ | Hide ▪ | DEX* | = | + | + | | | |
| ☒ | Hobby _____ | WIS | = | + | + | | | |
| ☐ | Innuendo ▪ | WIS | = | + | + | | | |
| ☐ | Intimidate ▪ | STR/CHA | = | + | + | | | |
| ☐ | Jump ▪ | STR* | = | + | + | | | |
| ☒ | Knowledge _____ | INT | = | + | + | | | |
| ☐ | Languages ▪ | WIS | = | + | + | | | |
| ☐ | Listen ▪ | WIS | = | + | + | | | |
| ☒ | Mechanics | INT | = | + | + | | | |
| ☐ | Move Silently ▪ | DEX* | = | + | + | | | |
| ☐ | Open Lock | DEX | = | + | + | | | |
| ☐ | Perform ▪ | CHA | = | + | + | | | |
| ☐ | Pilot | DEX | = | + | + | | | |
| ☒ | Profession _____ | WIS | = | + | + | | | |
| ☐ | Read Lips | INT | = | + | + | | | |
| ☐ | Search ▪ | INT | = | + | + | | | |
| ☒ | Sense Motive ▪ | WIS | = | + | + | | | |
| ☐ | Sleight of Hand | DEX* | = | + | + | | | |
| ☐ | Sport ▪ _____ | STR/DEX* | = | + | + | | | |
| ☐ | Spot ▪ | WIS | = | + | + | | | |
| ☐ | Surveillance | WIS | = | + | + | | | |
| ☐ | Survival | WIS | = | + | + | | | |
| ☐ | Swim ▪ | STR | = | + | + | | | |
| ☐ | Tumble | DEX* | = | + | + | | | |
| ☐ | Use Rope ▪ | DEX* | = | + | + | | | |
| ☐ | | | = | + | + | | | |
| ☐ | | | = | + | + | | | |
| ☐ | | | = | + | + | | | |
| ☐ | | | = | + | + | | | |

*Skills marked with ▪ can be used normally even if the character has zero (0) skill ranks.*
*Mark class skills with ☒ . *armor check penalty, if any, applies.*

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CAMPAIGN

EXPERIENCE POINTS

FIELD EXPENSES | FIELD EXPENSES REMAINING

## STANDARD ISSUE GEAR

| ITEM | WT. | ITEM | WT. |
|---|---|---|---|
| | | | |
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| | | | |
| | | | |
| | | TOTAL WEIGHT CARRIED | |

| LIFT OVER HEAD | LIFT OFF GROUND | PUSH OR DRAG |
|---|---|---|
| Equals max heavy load | Equals 2x max heavy load | Equals 5x max heavy load |
| | | |

## GADGETS

| GADGET | EFFECT | SPOT DC |
|---|---|---|
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## FEATS & SPECIAL ABILITIES

| FEAT | EFFECT |
|---|---|
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